

25th International Symposium on Wireless Personal Multimedia Communications Ana Garcia Armada Universidad Carlos III de Madrid, Spain

#### Before we start ...



# Initially two disjoint services and networks





- Channel effects
- Synchronization
- Phase noise
- PAPR

...

## 5G New Radio - a substantial leap forward



**Massive machine-type** communications



**Enhanced mobile** broadband



**Ultra-reliable low latency** communications



# Adapting the signal to different scenarios





 However, OFDM duration in LTE is adapted to the maximum expected multipath





**OFDM symbol duration** 

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**OFDM sub-carrier spacing** 

We can adapt the numerology according to the mobility / multipath What about latency?

# **Flexible slot formats**

- Latency depends on two-way communication (UL and DL)
- In LTE if a slot is defined as UL or DL, all OFDM symbols in the slot must be configured as DL or UL
- In 5G NR the OFDM symbols in each slot can be configured in several ways (more than 50 format configurations!)
- Also "mini-slots" are available for very fast scheduling

uc3m

![](_page_6_Picture_5.jpeg)

# **Shorter symbols in higher frequencies**

- Higher frequency means:
  - Shorter distances due to high path loss
  - Need of beamforming gain

![](_page_7_Picture_4.jpeg)

![](_page_7_Picture_5.jpeg)

![](_page_7_Picture_6.jpeg)

# Now we can afford personalized (unicast) delivery – key enablers

![](_page_8_Figure_1.jpeg)

![](_page_8_Picture_2.jpeg)

# An example – AMATISTA project

- Immersive music therapy based on virtual reality in a nursing home
- Using 5G NR at mmWaves
  - Simulator to understand best MCS, numerology, beamforming configurations
  - Validation with measurements
  - Immersive music therapy application

![](_page_9_Picture_6.jpeg)

## An example – AMATISTA project

 Immersive music therapy based on virtual reality in a nursing home

![](_page_10_Picture_2.jpeg)

#### Validating the simulator

![](_page_11_Figure_1.jpeg)

#### Analyzing new possibilities

![](_page_11_Figure_3.jpeg)

![](_page_11_Picture_4.jpeg)

#### Where shall we do the processing? (offloading)

![](_page_12_Figure_1.jpeg)

![](_page_12_Picture_2.jpeg)

D.G. Morín, P. Pérez, A.G. Armada, "Toward the Distributed Implementation of Immersive Augmented Reality Architectures on 5G Networks", IEEE Comm. Mag. Vol. 6, no. 2, pp. 46-52, Feb. 2022

# Requirements for different offloading options

- use case A: Full offloading
- use case B: Object detection and segmentation offloading
- use case C: Occlusion handling offloading

1 Gbps and 4 msec

![](_page_13_Figure_5.jpeg)

![](_page_13_Picture_6.jpeg)

# **Proposed architecture**

- TDD configurations 34 to 42 and 50 to 55 (prioritize the uplink)
- Subcarrier spacing of 120 kHz (numerology 3) and a bandwidth of 400 MHz
- High frequency bands: mmWave
- Network slice with RAN resources properly reserved

![](_page_14_Figure_5.jpeg)

![](_page_14_Picture_6.jpeg)

![](_page_15_Picture_0.jpeg)

El Oído (Hearing)

![](_page_15_Picture_2.jpeg)

La Vista (Sight)

## What if ...

The Essence of a Painting. An Olfactory Exhibition (10 fragances)

![](_page_15_Picture_6.jpeg)

![](_page_15_Picture_7.jpeg)

![](_page_15_Picture_8.jpeg)

El Olfato (Smell)

El Tacto (Touch)

![](_page_15_Picture_11.jpeg)

El Gusto (Taste)

The 5 senses painted by Bruhegel and Rubens (El Prado Museum)

![](_page_15_Picture_14.jpeg)

#### Towards an internet of the senses

![](_page_16_Picture_1.jpeg)

THz

![](_page_16_Picture_3.jpeg)

VLC

![](_page_16_Figure_5.jpeg)

New waveforms

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![](_page_16_Picture_7.jpeg)

**Ultra-massive MIMO** 

![](_page_16_Picture_9.jpeg)

RIS

#### Towards an internet of the senses

![](_page_17_Picture_1.jpeg)

Liquid antennas

![](_page_17_Picture_3.jpeg)

https://agarcia.webs.tsc.uc3m.es/experiments-with-liquid-antenna/ Javier Otero Martínez, Javier Rodríguez Rodríguez, Yuanjun Shen, Kin-Fai Tong, Kai-Kit Wong, Ana García Armada, "Towards Liquid Reconfigurable Antenna Arrays for Wireless Communications", IEEE Communications Magazine, in press.

#### Towards an internet of the senses

![](_page_18_Picture_1.jpeg)

![](_page_18_Picture_2.jpeg)

https://agarcia.webs.tsc.uc3m.es/experiments-with-liquid-antenna/ Javier Otero Martínez, Javier Rodríguez Rodríguez, Yuanjun Shen, Kin-Fai Tong, Kai-Kit Wong, Ana García Armada, "Towards Liquid Reconfigurable Antenna Arrays for Wireless Communications", IEEE Communications Magazine, in press.

# Work is underway

 The Society of Motion Picture & Television Engineers (SMPTE) has defined the ST 2100-1, "Definition and Representation of Haptic-Tactile Essence for Broadcast Production Applications", June 2017.

![](_page_19_Picture_2.jpeg)

 The IEEE 1918.1 "Tactile Internet" Standards Working Group considers the Live Haptic-Enabled Broadcast use case.

ucon

# Thank you

![](_page_20_Picture_1.jpeg)

#### Projects: LTE Xtreme, AMATISTA, TeamUp5G, TERESA, IRENE-EARTH

![](_page_20_Picture_3.jpeg)

VICEPRESIDENCIA TERCERA DEL GOBIERNO MINISTERIO DE ASUNTOS ECONÓMICOS Y TRANSFORMACIÓN DIGITAL

![](_page_20_Picture_5.jpeg)

TeamUp5G project has received funding from the European Union's Horizon 2020 research and innovation programme under the Marie Skłodowska-Curie project number 813391.

Pictures and images from:

- ITU-R M.2083-0 (09/2015): IMT Vision Framework and overall objectives of the future development of IMT for 2020 and beyond
- <u>https://www.museodelprado.es/</u>
- <u>https://pixabay.com/</u>
- <u>https://www.pexels.com/</u>

![](_page_20_Picture_12.jpeg)